Requirements:

a. Completion of 60 CSU transferrable semester units:
   - 24 semester units in the approved Studio Arts courses;
   - 3-5 CSU transferrable elective courses;
   - Intersegmental General Education Transfer Curriculum (IGETC) or the California State University General Education-Breadth Requirements (CSU GE);

b. Achieve a grade point average of 2.0.

c. Earn a C or better in major area courses. A grade of “P” (pass) is not acceptable for the major courses.

Notes: No remedial or non-collegiate level course work will be counted in the total units for this degree. Associate in Arts Degree

## Art Department

### REQUIRED CORE COURSES:

- ART 708 Introduction to Ceramics
- ART 300 Introduction to Painting
- ART 213 Color Theory
- ARTHIST 140 Survey of the Arts of Africa, Oceania, and Ancient America
- ARTHIST 130 Survey of Asian Art History
- ARTHIST 110 Survey of Western Art History I
- ART 502 Beginning Three-Dimensional Design
- ART 501 Beginning Two-Dimensional Design

### ELECTIVE COURSES

#### LIST A (SELECT ONE):

- ARTHIST 110 Survey of Western Art History I
- ARTHIST 130 Survey of Asian Art History
- ARTHIST 140 Survey of the Arts of Africa, Oceania, and Ancient America

#### LIST B (SELECT THREE):

- ART 202 Drawing II

#### ELECTIVES: ANY CSU TRANSFERABLE COURSE(S)

- IGETC or CSU GE Pattern

Total: 60 units

*This course has a prerequisite or corequisite.

Note: 37 - 39 GE unit total is reduced due to double counting of 6 units of major courses towards general education.

## TRANSFER CURRICULUM

Information regarding lower division major preparation requirements to transfer to a University of California (UC) or California State University (CSU) campus may be obtained at www-assist.org. For information about independent or out-of-state colleges/universities, please consult with a counselor.

## SUBJECTS & COURSE DESCRIPTIONS

Title V changes effective Fall 2013 substantially restrict how many times students can take specific types of classes. Students enrolled in “active participation courses” in Kinesiology, visual arts, or performing arts are limited to four (4) enrollments per “family”. Failures and W grades count as enrollments. A family can contain multiple courses, but a student can only take four of them. LACCD courses in Art, Dance, Techniques, Kinesiology, Music, and Theater are all affected. For courses in the Art department, families have been created as follows:

### ART FAMILY NAMES AND COURSE NUMBERS:

**Art**
- ART 201
- ART 202
- ART 203

**Ceramics**
- ART 708
- ART 709
- ART 710
- ART 711

**Design**
- ART 501
- ART 502
- ART 503

**Life Drawing**
- ART 204
- ART 205
- ART 206
- ART 207

**Oil**
- ART 307
- ART 308
- ART 309

**Water Color and Acrylic**
- ART 300
- ART 301
- ART 302
- ART 303
- ART 304

### Animation (ANIMATN)

**118 History of Animation** (3) CSU IGETC Area 3B
- Lecture, 3 Hours
A historical survey of international cinema Animation. Topics include the personalities and techniques of animators, as well as the social, political and economic forces that shaped this art form.

**212 Character Animation and Design** (3) CSU
- Lecture, 2 Hours; Laboratory, 4 Hours
This course provides foundational character Animation concepts. The concepts include key positions, breaking down movement, acting, takes, accents, gestures, dialogue and facial expressions.

**216 Layout and Background Art** (3) CSU
- Lecture, 2 Hours; Laboratory, 2 Hours
This course covers background design and layout for Animation. Topics include linear perspective, composition, framing, staging, the field guide, layers, and camera shots, moves and angles.

**217 Storyboards** (3) CSU
- Lecture, 2 Hours; Laboratory, 2 Hours
In this course, students learn the process of story boarding. Topics covered include framing, basic camera shots, linear perspective, composition, lighting, continuity, and uses of storyboards.

**218 Fundamentals of Animation** (3) CSU
- Lecture, 2 Hours; Laboratory, 4 Hours
This course provides foundational Animation concepts and experimental techniques. The concepts include squash and stretch, anticipation, overlapping action, analyzing, and depicting natural forces. The techniques introduced include drawing, puppet making, sand, paint and cutouts.

**219 Animation Process and Production** (3) CSU
- Lecture, 2 Hours; Laboratory, 3 Hours
This course gives students the opportunity to create a broadcast quality animated video project from beginning to end. A brief overview of the process includes concept development, visualization, story boarding, production, Animation, title design and post-production.

**221 Advanced Three-Dimensional Animation I** (3) CSU
- Lecture, 2 Hours; Laboratory, 4 Hours
This advanced course introduces students to high-end three-dimensional Animation software. Students acquire familiarity with the expansive interface. Students gain basic understanding and proficiency in 3-D modeling, texture, and Animation. Basic Animation concepts are reinforced and demonstrated through regular projects.
222 Advanced Three-Dimensional Animation II  
Prerequisite: Animation 221.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course is the second level of three-dimensional computer Animation studies using Maya software. Students gain the capability to rig a character using a skeleton, morph targets to create facial expressions, lip sync, and learn Animation techniques uniquely relevant to character Animation.

223 Advanced Three-Dimensional Animation III  
Prerequisite: Animation 222.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course is the third level of three-dimensional computer Animation studies using Maya software. Students begin production of a short animated narrative that will continue in Animation 224. Students develop a narrative, and proceed with full production including storyboarding, creating an animatic, character designs, background designs, modeling and rigging.

224 Advanced Three-Dimensional Animation IV  
Prerequisite: Animation 223.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course is the fourth level of three-dimensional computer Animation studies using Maya software. Students complete production of a short animated narrative project started during the previous semester. Students add texture, lighting effects, sound, Animation, titles and final rendering to complete their project.

Art (ART)  
103 Art Appreciation I  
Prerequisite: Art 201 or credit for Art 202.  
Lecture, 3 hours.  
This course is an introduction to world visual cultures. It involves a comparative study of the visual arts, from selected historical periods, designed to expand visual awareness and experience in order to increase one’s ability to understand and evaluate visual forms that are part of their environment.

201 Drawing I  
Prerequisite: English 28.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course provides beginning instruction in drawing with graphite, charcoal, conte’ crayon, and other drawing media through the visual elements of art: Line, value, shape, form, mass, texture, and color. Subject matter from nature and still life is included. Basic skills are developed, such as eye-hand coordination and sighting techniques. The emphasis is on learning how to depict illusionistic space through the use of light logic and one- and two-point perspective. It is a basic course required for all art majors and is recommended for non-art majors.

202 Drawing II  
Prerequisite: Art 201.  
Prerequisite: English 28.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course provides continuing instruction in drawing, developing a more sophisticated use of materials introduced in Art 201, and expanding the variety of drawing materials and techniques. In addition to convincingly representing three-dimensional objects on a two-dimensional surface, students learn to recognize and utilize various genres as they relate to drawing, articulate perceptual vs. conceptual approaches to drawing, and develop an awareness of current trends in the art world. Emphasis is placed on creating a content outside of the Subject matter.

203 Drawing III  
Prerequisite: Art 202.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course provides continuing instruction in drawing, developing a more sophisticated use of materials introduced in Art 202 and expanding the variety of drawing materials and techniques. Students begin to employ non-objective methods of description and visually interpret abstract, as well as concrete, ideas non-objectively, abstractly and realistically. Color and experimentation with media are encouraged.

204 Life Drawing I  
Prerequisite: Art 204.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course is an introductory and integrative course in the arts. It involves a study of the structure, proportion and articulation of the human figure for use in advertising, fashion and illustration. Exercise in rapid figure indication.

205 Life Drawing II  
Prerequisite: Art 205.  
Lecture, 2 hours; Laboratory, 4 hours.  
A course designed to develop the student’s ability to draw from life in various media using quick sketch and long pose. Emphasis is placed on composition.

206 Life Drawing III  
Prerequisite: Art 206.  
Lecture, 2 hours; Laboratory, 4 hours.  
A course designed to develop the student’s ability to draw from life in various media using quick sketch and long pose. Emphasis is placed on anatomy.

207 Life Drawing IV  
Prerequisite: Art 207.  
Lecture, 2 hours; Laboratory, 4 hours.  
A course designed to develop the student’s ability to draw from life in various media using quick sketch and long pose. Emphasis is placed on composition.

209 Perspective Drawing I  
Prerequisite: Art 209.  
Lecture, 2 hours; Laboratory, 2 hours.  
This course is an introductory and integrative course in the visual arts. As an extensive study of drawing, the course is designed to help the student to draw accurately. Development of drawing skills and the knowledge necessary to create the illusion of three-dimensional space on a two-dimensional surface, is sought through the understanding of 1pt, 2pt, and 3pt linear perspective. Included in this course is the exploration of rendering in various media and exploring both mechanical and freehand drawing from actual site observation and concept-based Subject matter.
213 Color Theory (3) UC/CSU  
**Prerequisite:** Art 501.  
Lecture, 2 hours; Laboratory, 2 hours.  
This course examines color dynamics. The topics considered include form and value, harmony and spatial effects. The major theorists introduced include Goethe, Itten and Albers. In addition to the traditional 12-part color wheel, digital color principles are also examined.

215 Animal Drawing (3) UC/CSU  
**Prerequisite:** Art 201.  
Lecture, 2 hours; Laboratory, 4 hours.  
Note: **This course requires the use of private vehicles for field trips.**  
This course is an introduction to drawing animals through analysis of form, including anatomical, environmental, and physiological.

300 Introduction to Painting (5) UC/CSU  
Lecture, 2 hours; Laboratory, 4 hours.  
This course provides beginning instruction in painting. Emphasis is placed on exploring painting materials and techniques towards the development of a representational image. A variety of Subject matter are used, as well as a variety of art concepts related to imagery. Paint characteristics, light principles and composition are stressed.

301 Watercolor Painting I (3) UC/CSU  
**Prerequisite:** Art 201.  
Lecture, 2 hours; Laboratory, 2 hours.  
This course is an introduction to transparent watercolor techniques, wet or dry washes, wet into wet, and dry brush. Application of advanced painting and design fundamentals to these techniques are included.

302 Watercolor Painting II (3) UC/CSU  
**Prerequisite:** Art 301.  
Lecture, 2 hours; Laboratory, 2 hours.  
Advanced watercolor techniques, wet on dry washes, transparencies, wet into wet, and dry brush. Application of advanced painting and design fundamentals to these techniques.

304 Acrylic Painting I (3) UC/CSU  
**Prerequisite:** Art 201.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course is an introduction to acrylic painting techniques, transparent and opaque. Techniques applied to a variety of surfaces, paper, board, canvas, application of painting and design fundamentals.

305 Acrylic Painting II (3) UC/CSU  
**Prerequisite:** Art 304.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course is an intermediate and integrative course in painting and focuses on visual problems and concepts in space, form, structure, color, and content in studio painting.

306 Acrylic Painting III (3) UC/CSU  
**Prerequisite:** Art 305.  
Lecture, 2 hours; Laboratory, 4 hours.  
This is an advanced and integrative course in painting that focuses on visual problems and concepts in space, form, structure, color, and content in studio painting.

307 Oil Painting I (3) UC/CSU  
**Prerequisite:** Art 201.  
Lecture, 2 hours; Laboratory, 4 hours.  
This is an introductory course in oil painting and covers the basic skills and techniques of oil painting.

308 Oil Painting II (3) UC/CSU  
**Prerequisite:** Art 307.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course is a continuation of Art 307. Composition, color and form are studied through a range of projects to bring the student in touch with contemporary ideas in the field of painting.

309 Oil Painting III (3) UC/CSU  
**Prerequisite:** Art 308.  
Lecture, 2 hours; Laboratory, 4 hours.  
This course is a continuation of Art 308. It emphasizes a more personal means of expression through individually-conceived projects.

501 Beginning Two-Dimensional Design (3) UC/CSU  
Lecture, 2 hours; Laboratory, 2 hours.  
Note: **Required of all Art majors. Art 501 should be taken before more advanced studio classes and preferably in the same semester as Art 201.**  
This is an introductory and integrative course in the arts. It provides a study of the elements and principles common to the visual arts. A variety of tools and media are utilized in solving problems of relationships of the elements: line, value, color, texture, shape, form, mass, and space and the use of the principles: rhythm (variation and repetition), transition, balance, proportion emphasis (dominance and subordination), and contrast (opposition and tension). Projects are primarily abstract and two-dimensional. This is a basic requirement for all art majors and is recommended for non-art majors.

502 Beginning Three-Dimensional Design (3) UC/CSU  
**Prerequisite:** Art 501.  
Lecture, 2 hours; Laboratory, 2 hours.  
This is a course in the use of art principles as applied to three-dimensional design. Emphasis is upon the development of abilities to adapt from two dimensions into three dimensions. Students work within actual limitations imposed upon professional designers.

503 Intermediate Design (3) UC/CSU  
**Prerequisite:** Art 501.  
Lecture, 2 hours; Laboratory, 2 hours.  
This course offers further examination of two- and three-dimensional design with an emphasis on research, experimentation, and further development of the ability to present ideas clearly and concisely using the elements and principles of design.

600 Typography I (3) CSU  
Lecture, 2 hours; Laboratory, 4 hours.  
A study of letterforms with emphasis on their use in graphic communication. Focus is placed on style/matrix, spacing regarding positive/negative space, proportion and their applied use in Graphic Design. Technical and conceptual skills in the use of typography are stressed.
601 Typography II (3) CSU
Prerequisite: Art 600.
Lecture, 2 hours; Laboratory, 4 hours.
This course is an advanced study of letterforms with emphasis on their use in graphic communication. Focus is placed on digital use and digital font creation.

604 Graphic Design I (3) CSU
Prerequisite: Art 501.
Lecture, 2 hours; Laboratory, 4 hours.
This course introduces beginning graphic design students to the concepts, principles, and procedures used in the field of graphic design.

605 Graphic Design II (3) CSU
Prerequisite: Art 604.
Lecture, 2 hours; Laboratory, 4 hours.
This course is a continuation of the principles of Art 604 and continues beyond the basics to advanced principals and procedures in advertising and graphic design. It includes projects in advertising, publication design, packaging, and corporate identity.

606 Graphic Design III (3) CSU
Prerequisite: Art 605.
Lecture, 2 hours; Laboratory, 4 hours.
This course is a continuation of principles of Art 605 and emphasizes advanced problem-solving skills and solutions to more advanced advertising/promotional graphic design. It includes a graphic design workshop and computer graphics. Emphasis is placed on corporate identity (logos, letterheads and promotional communications) and portfolio preparation and evaluation.

633 Introduction to Computer Graphics (3) CSU
Lecture, 2 hours; Laboratory, 4 hours.
This course serves as an introduction to basic computer graphics with the emphasis and focus being on how it is employed in the fields of Graphic Design and Art. Basic design principles, typography, and color theory are also introduced.

635 Desktop Publishing Design (3) CSU
Lecture, 2 hours; Laboratory, 4 hours.
This course serves as an introduction to basic computer graphic layout and composition with the emphasis on how it is employed in the fields of Graphic Design and Art. This course can also be applicable for advertising design, journalism and fine art. Software includes, but is not limited to the current versions of Adobe InDesign, Photoshop and Illustrator, with a major emphasis on InDesign and multi-page layout design. The class focuses on creating strong designs and layouts featuring both text and image. Basic concepts relating to typography, page layout and grid systems are explored.

638 Computer-Aided Art Laboratory (1) CSU
Laboratory, 2 hours.
This course is designed to reinforce lectures presented in each digital art class. Emphasis is placed on applying design principles to projects using selected computer applications.

639 Introduction to Digital Imaging (3) UC,CSU
Lecture, 2 hours; Laboratory, 4 hours.
This is an introductory computer graphics course that focuses on the manipulation of still images. Software includes, but is not limited to, the current version of Adobe Photoshop. Topics presented include, but are not limited to, image editing, application of filters, integration of text, restoration of photographs, and the fundamentals of basic two-dimensional design as applied to both fine art and graphic design.

641 Advanced Desktop Publishing (3) CSU
Prerequisite: Art 635.
Lecture, 2 hours; Laboratory, 4 hours.
This is an advanced course in computer graphic layout and composition with the emphasis on how they are employed in the fields of Graphic Design and Art. The course builds upon Art 635 and focuses on the creation of strong, multi-page designs and layouts featuring both typography and visual imagery. This is a project-oriented course where the work is more advanced and more complex than that in Art 635. Software includes, but is not limited to, the current versions of Adobe InDesign, Photoshop and Illustrator, with a major emphasis on InDesign and multi-page layout design.

642 Audio/Video Post Production (3) CSU
Lecture, 2 hours; Laboratory, 4 hours.
Post-production techniques, video editing, basic sound design, and applied multimedia aesthetics are covered in this course. Topics include continuity editing, transitions, film-related vocabulary, media aesthetics, analog sound, mixing and mastering sound.

645 Introduction to Web Site Design (3) CSU
Prerequisite: Art 639.
Lecture, 2 hours; Laboratory, 4 hours.
This course is designed to give students a basic introduction to the concepts and techniques used in designing web sites employing the principles of design, color theory, typography, and composition. Software includes, but is not limited to, the current versions of Adobe Dreamweaver and Photoshop.

646 Intermediate Web Site Design (3) CSU
Prerequisite: Art 645.
Lecture, 2 hours; Laboratory, 4 hours.
This is an intermediate course designed to build upon the content from Art 645. It focuses on the creation of strong, multi-page web-site designs and layouts employing the principles of design, color theory, typography, and composition. This is a project-oriented course where the work is more advanced and more complex than that in Art 645. Software includes, but is not limited to, the current versions of Adobe Dreamweaver and Photoshop.

647 Computer Art in a Flash (Introduction to Flash) (3) CSU
Lecture, 2 hours; Laboratory, 4 hours.
This course is an introduction to working with Adobe Flash and demonstrates the basic concepts and principles of two-dimensional computer graphics and Animation. It presents a survey of the basic tools and capabilities of the software. Emphasis is on the design and creation of two-dimensional Animations that can be shown online, as part of a website, or as a video.

661 Introduction to Comic Book Design (3) CSU
Prerequisite: Art 604.
Lecture, 2 hours; Laboratory, 4 hours.
This is an introductory course on sequential art and story-telling using comic book design and layout.
662 Advanced Comic Book Design (3) CSU
Prerequisite: Art 661.
Lecture, 2 hours; Laboratory, 4 hours.
This is an advanced course on sequential art and story-telling using comic book design and layout.

708 Introduction to Ceramics (3) UC:CSU
Lecture, 1 hour; Laboratory, 5 hours.
This is an introductory and integrative course in the ceramic arts. A variety of techniques will be covered as it relates to hand building, wheel throwing, glazing and firing. A thorough understanding of these processes will be developed as well as the beginnings of a personal aesthetic through discussion and hands on interaction with the material.

NOTE: Expectant mothers are advised against enrolling in this course due to exposure to chemicals known to the State of California to cause birth defects.

709 Ceramics I (3) UC:CSU
Prerequisite: Art 708.
Lecture, 1 hour; Laboratory, 5 hours.
This course provides students with continued practice in forming processes and surface treatments, with an emphasis on design including beginning glaze chemistry and loading and firing of kilns.

710 Ceramics II (3) UC:CSU
Prerequisite: Art 709.
Lecture, 1 hour; Laboratory, 5 hours.
This course offers continued practice in forming methods and surface treatments, with an emphasis on design, intermediate glaze chemistry, and various firing processes.

711 Ceramics III (3) UC:CSU
Prerequisite: Art 710.
Lecture, 1 hour; Laboratory, 5 hours.
This course offers continued practice in forming methods and surface treatments, with an emphasis on design, advanced glaze chemistry, various firing processes, and portfolio development.

185 Directed Study - Art (1) CSU
285 Directed Study - Art (2) CSU
385 Directed Study - Art (3) CSU
Conference 1 hour per week per unit.
The above courses allow students to pursue Directed Study in Art on a contract basis under the direction of a supervising instructor.

CREDIT LIMIT: A maximum of 6 units in Directed Study may be taken for credit.

Note: UC Credit for variable topics courses in this discipline is given only after a review of the scope and content of the course by the enrolling UC campus. This usually occurs after transfer and may require recommendations from faculty. Information about internships may also be presented for review, but credit for internships rarely transfers to UC.

Art History (ARTHIST)

100 Introduction to Visual Culture and Cultural Studies (3) UC:CSU IGETC Area 3A
(Formerly ART 101)
Advisory: English 101.
Lecture, 3 hours; Laboratory, 1 hour.
This introductory course explores visual representations across cultures and various media from prehistory to the present. Emphasis is placed on postmodern forms of visual communication, which include advertisements, film, YouTube, the Internet, fashion, music videos, posters, and other visual forms of communication. Situating the visual contextually requires investigation into other forms of cultural constructs, and may include study of ideology, commerce, power, religion, diaspora, gender and sexuality, politics, space of production, and memory.

110 Survey of Western Art History I (3) UC:CSU IGETC Area 3A
(Formerly ART 101)
Advisory: English 101.
Lecture, 3 hours; Laboratory, 1 hour.
This course follows the historical development of visual art (including painting, sculpture, architecture, and other forms) produced by European, North African, and Middle Eastern peoples from prehistory to ca. 1300. Art is discussed in its historical and cultural context. Among the cultures covered are: Mesopotamian, Egyptian, Persian, Greek, Roman, Early Christian, Byzantine, Medieval, and Islamic.

111 Introduction to Ancient Art of the Mediterranean (3) UC:CSU IGETC Area 3A
Advisory: English 101.
Lecture, 3 hours.
This course follows the historical development of visual art (including painting, sculpture, architecture, and other forms) produced by European, North African, and peoples in the ancient world. Art is discussed in its historical and cultural context. Among the cultures covered are: Egyptian, Minoan, Mycenaean, Greek, and Roman.

116 Introduction to Medieval Art of Europe (3) UC:CSU IGETC Area 3A
Advisory: English 101.
Lecture, 3 hours.
This course surveys art and architecture of Western Europe from the Early Christian period to the beginnings of the Renaissance. The monumental arts and the diverse minor arts of the Middle Ages are presented within the social, religious, and political frameworks of lands as varied as France and Denmark, Spain and Turkey. Stylistic and iconographic issues and themes are thoroughly addressed with attention paid to aesthetic and social contents.

120 Survey of Western Art History II (3) UC:CSU IGETC Area 3A
(Formerly ART 102)
Advisory: English 101.
Lecture, 3 hours; Laboratory, 1 hour.
This course follows the historical development of visual art (including painting, sculpture, architecture, and other forms) produced in Europe and United States from ca. 1300 to the present. Art is discussed in its historical and cultural context. The following styles are covered: Late Gothic, International, Renaissance, Mannerism, Baroque, Rococo, Neoclassicism, Romanticism, Modern, and Contemporary.
121 Introduction to Renaissance Through Rococo Art (3) UC:CSU IGETC Area 3A
Advisory: English 101.
LECTURE, 3 HOURS.
This course follows the historical development of visual art (including painting, sculpture, architecture, and other forms) produced in Europe from ca. 1300 to ca. 1800. Art is discussed in its historical and cultural context. The following styles are covered: Renaissance, Mannerism, Baroque, and Rococo.

126 Introduction to Modern Art (3) UC:CSU IGETC Area 3A
Advisory: English 101.
LECTURE, 3 HOURS.
This course is an examination of Western art and its relationship to social, political, and economic aspects of modern society, beginning with the French Revolution and ending with the outbreak of World War II. The influence of the Enlightenment, Industrial Revolution, cross-cultural influences of Western and non-Western cultures, artistic response to new intellectual trends and disciplines, innovations in technology, the impact of first World War, various stylistic movements, as well as methodological approaches to analysis of the Subject are considered.

130 Survey of Asian Art History (3) UC:CSU IGETC Area 3A
(Formerly ART 105)
Advisory: English 101.
LECTURE, 3 HOURS; LABORATORY, 1 HOUR.
This introductory survey course follows the development of Asian visual cultures, primarily India, China, and Japan. Art is discussed in its historical and cultural context. Religious and philosophical influences on art and architecture; as well as, the interchange of cultural influence and artistic expression, are considered. Following major systems of belief and their impact on artistic production are covered: Buddhism, Hinduism, Jainism, Confucianism, Taoism, Shinto, Islam, and Sikhism.

131 Introduction to Asian Art: East and the Pacific (3) UC:CSU IGETC Area 3A
Advisory: English 101.
LECTURE, 3 HOURS.
This course follows the historical development of visual culture from East Asia and the Pacific (including painting, sculpture, architecture, and other forms), from prehistory to the present. Art is discussed in its historical and cultural context, with emphasis on China, Korea, Japan, and Australia, while including areas of North Asia, such as Mongolia, and the Pacific, like Papua New Guinea, Easter Island, and Hawaii.

136 Introduction to Asian Art: South, Southeast, and Ancient Western Asia (3) UC:CSU IGETC Area 3A
Advisory: English 101.
LECTURE, 3 HOURS.
This course follows the historical development of ancient Western, South, and Southeast Asian visual art (including painting, sculpture, architecture, and other forms), from prehistory to the present. Art is discussed in its historical and cultural contexts, with emphasis on the art of India, and cultural exchange extending west to Mesopotamia, and southeast to Indonesia, including Buddhist, Hindu, Islamic, Sikh, and other indigenous visual traditions.

139 Introduction to Islamic Art (3) UC:CSU IGETC Area 3A
Advisory: English 101.
LECTURE, 3 HOURS.
This course follows the global historical development of Islamic visual art (including painting, sculpture, architecture, and other forms). Art is discussed in its historical and cultural context.

140 Survey of Arts of Africa, Oceania, and Ancient America (3) UC:CSU
(Formerly ART 109)
Advisory: English 101.
LECTURE, 3 HOURS; LABORATORY, 1 HOUR.
This introductory survey course follows the development of the visual arts of Africa, the Pacific, and America (with an emphasis on the period before European contact). Art is discussed in its historical and cultural context. Deconstruction of the historiography of these peoples, and critical analysis of methods of display used in exhibiting the visual culture produced, is central to this course.
141 Introduction to African Art (3) UC/CSU IGETC Area 3A
Advisory: English 101.
Lecture, 3 hours.
This course examines the history and appreciation of the arts of Africa and the African Diaspora, the continent of Africa within historical, cultural, religious, socio-political, and aesthetic contexts, the impact of African art in Europe and the Americas, and contemporary African art.

151 Introduction to Latin American Art (3) UC/CSU IGETC Area 3A
Advisory: English 101.
Lecture, 3 hours.
This course is a survey of the art and architecture of Latin America, beginning with Pre-Columbian period but focusing primarily on the 19th to 21st centuries. This course examines the major historical periods of Latin American history and visual culture. These periods include an introduction to pre-Hispanic civilizations, Colonial rule and Independence, the emergence of Modernism and the Avant-garde, and contemporary art and architecture in Latin America. This course will examine the social, economic, political and religious context of the production and use of the works of art considered.

161 Introduction to American Art (3) UC/CSU IGETC Area 3A
Advisory: English 101.
Lecture, 3 hours.
This course is an introductory survey of American Art from its pre-Colonial past to the contemporary era with a focus on the social, political, economic, and philosophical conditions that have resulted in a culturally diverse artistic tradition. The contributions and influences of immigrants, Native Americans, Chicano Americans, Latin Americans, and European Americans are studied in relation to historical contexts.

162 Introduction to California Art and Architecture (3) UC/CSU IGETC Area 3A
Advisory: English 101.
Lecture, 3 hours; Laboratory, 1 hour.
This course is an introduction to art in California, with emphasis on the Los Angeles area.

171 Introduction to Global Contemporary Art (3) UC/CSU IGETC Area 3A
(Formerly ART 111)
Advisory: English 101.
Lecture, 3 hours.
This course considers thematic and historical developments of Contemporary visual art (including painting, sculpture, architecture, new media, and other forms), produced by the global community.

181 History of Women and Art (3) UC/CSU IGETC Area 3A
Advisory: English 101.
Lecture, 3 hours.
This introductory course surveys the history of women’s contributions to the development of visual arts, with emphasis on the Western world from the Renaissance to the present. Students discuss art in its socio-political context, focusing on factors that impacted the role of women in patronage and production. They investigate methodological approaches, master art historical vocabulary, perform close visual analyses and discuss the representation of women in visual culture.

196 Current Art Events and Exhibitions (0.5) CSU
Lecture, 0.5 hour.
This Current art exhibits in the greater Los Angeles area are visited, and discussed, taking into consideration the historical context of the selected works displayed. Discussion of these activities may include guest artists and faculty. Exploration of concept and themes concerning art and cultural institution governing and the practice of art may also be considered. Exhibitions at the following institutions may be included: The Getty Center, the Getty Villa, the Los Angeles County Museum of Art, the Hammer Museum, the Fowler Museum, the Museum of Contemporary Art, the Huntington Museum, the Pacific Asia Museum, the Skirball Museum, the Museum of African Art, the Pasadena California Art Museum, the Autry Museum, and the Vincent Price Art Museum. Galleries, artist studios, and other art-related events in and around the Los Angeles area may be included.